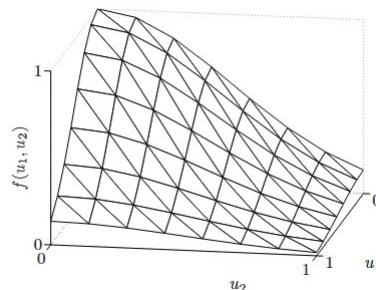


CONVEX OPTIMIZATION 2025/26

Practical session # 9

November 27, 2025

1. Mixed strategies for matrix games (BV Section 5.2.5)
Example: Rock / Paper / Scissor.
2. Discussion: Find a convex problem that models the problem of fitting a function $f \in F$ to given data-points $u_1, \dots, u_m \in \mathbf{R}^n$ and $t_1, \dots, t_m$, where
 - F are polynomials of total degree $\leq d$
 - $n = 1$, and F are trigonometric polynomials of bounded degree
 - $n = 1$, and F are functions that are piece-wise linear between points $a_1 < a_2 < a_3 < \dots < a_l$
 - $n > 1$ and F is piecewise linear on some fixed triangulation:



Can we find a (quasi)-convex problem for fractions of polynomials of bounded degree?

$$F = \left\{ \frac{p(x)}{q(x)} \mid \deg(p) \leq k, \deg(q) \leq l, q(u_i) > 0 \text{ for } i = 1, \dots, m \right\}$$

3. Show that for points $u_1, \dots, u_k \in \mathbf{R}^n$ and values $t_1, t_2, \dots, t_k \in \mathbf{R}$ there is a convex function $f: \mathbf{R}^n \rightarrow \mathbf{R}$ with $f(u_i) = t_i$ if and only if there are $g_1, \dots, g_k \in \mathbf{R}^n$ such that $t_i \leq t_j + g_i^T(t_j - t_i)$ for all i, j .
4. Use Exercise (3) to state a quadratic program that is equivalent to the following problem:

$$\begin{aligned} & \text{minimize} \quad \sum_{i=1}^m (t_i - f(u_i))^2 \\ & \text{subject to} \quad f: \mathbf{R}^n \rightarrow \mathbf{R} \text{ is convex.} \end{aligned}$$