# Hintikka Games and Game-Theoretical Semantics 

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## Motivation: the limit definition

The number $A$ is a limit of a real function $f(x)$ at $x_{0}$ if

$$
(\forall \epsilon>0)(\exists \delta>0)(\forall x)\left(\left|x-x_{0}\right|<\delta \rightarrow|f(x)-A|<\epsilon\right)
$$

- can be understood as a game of 2 players trying to get arbitrarily close to $A$

Let $L$ be a first-order language, $M$ a model of $L, S$ a sentence of $L$. A semantical game $G_{M}(S)$ of players Verifier, Falsifier is played by these rules:
$(R . \vee) \quad G_{M}\left(\left(S_{1} \vee S_{2}\right)\right)$ - Verifier picks $i=1,2$ continues as $G\left(S_{i}\right)$
$(R . \wedge) \quad G_{M}\left(\left(S_{1} \wedge S_{2}\right)\right)$ - Falsifier picks $i=1,2$ continues as $G\left(S_{i}\right)$
(R. $\exists) \quad G_{M}\left((\exists x)\left(S_{0}[x]\right)\right)$ - Verfier picks $b$ in $\operatorname{dom}(M)$ continues as $G\left(S_{0}[b]\right)$
$(R . \forall) \quad G_{M}\left((\forall x)\left(S_{0}[x]\right)\right)$ - Falsifier picks $b$ in the $\operatorname{dom}(M)$ continues as $G\left(S_{0}[b]\right)$
(R. $\neg) \quad G_{M}\left(\neg S_{0}\right)$ is like $G\left(S_{0}\right)$ with player roles reversed (R.atom) $\quad S$ atomic - Verifier wins if $S$ is true, Falsifier if false

## Definition (Truth in GTS)

A sentence $S$ is true in a model $M\left(M \models_{\text {GTS }} S^{+}\right)$if there exists a winnig strategy for Verifier in $G_{M}(S)$.
A sentence $S$ is false in a model $M\left(M \models_{G T S} S^{-}\right)$if there exists a winnig strategy for Falsifier in $G_{M}(S)$.

Theorem (GTS and Tarski equivalence)
Assuming Axiom of Choice, for every first-order sentence $S$ and model $M$, the Tarski and GTS definitions of truth coincide ( $M \models_{\text {Tarski }} S$ iff $M \models_{\text {GTS }} S$ ).

Proof.
Inductively by the sentence size. AC is needed to choose the strategy.

## Theorem (Skolem functions)

Every first order sentence $S$ is equivalent to a second order $\Sigma_{1}^{1}$ existential sentence.

## Proof.

- transform $S$ into its negation normal form $S_{n}$
- replace each variable $x$ bound by $\exists$ in $S_{n}$ by $F\left(y_{1}, y_{2}, \ldots\right)$, where $F$ is a new function symbol and $\left(\forall y_{1}\right),\left(\forall y_{2}\right), \ldots$ are universal quantifiers in scope of which $x$ occurs
- replace each $\left(S_{1} \vee S_{2}\right)$ by $\left(G\left(y_{1}, y_{2}, \ldots\right)=0 \wedge S_{1}\right) \vee\left(G\left(y_{1}, y_{2}, \ldots\right) \neq 0 \wedge S_{2}\right)$, where $G$ is a new function symbol and $y_{1}, y_{2}, \ldots$ as above
- bound the newly introduced function variables to initial quantifiers


## Example (Simple relation)

$(\forall x)(\exists y)(\forall z)(\exists w)(R[x, y, z, w])$ is transformed into $\left(\exists F_{1}\right)\left(\exists F_{2}\right)(\forall x)(\forall z)\left(R\left[x, F_{1}(x), z, F_{2}(x, z)\right]\right)$

- What about $\Sigma_{1}^{1}$ formulas of this form, whose funcion symbols do not depend on all quantifiers in the sequence, such as $\left(\exists F_{1}\right)\left(\exists F_{2}\right)(\forall x)(\forall z)\left(R\left[x, F_{1}(x), z, F_{2}(x, z)\right]\right)$ ?
- These can't be in general equivalent to ordinary first order formulas, since there, the scope of 2 quantifiers is either disjoint or nested:

$$
(\forall x)(\exists y)(\forall z)(\exists w)(R[x, y, z, w])
$$

What about scopes like

$$
(\forall x)(\exists y)(\forall z)(\exists w)(R[x, y, z, w])
$$

## Independence Friendly (IF) first-order logic

Ordinary first order logic extended with / symbol.

- $\left(Q_{1} x / Q_{2} y\right)$ means the variable $x$ under the quantifier $Q_{1}$ is independent of the variable $y$ under the quantifier $Q_{2}$
- In GTS, that means the player picking $x$ can't use $y$ for their strategy (the game is not of perfect information)

Example (Simple formula)

$$
(\forall x)(\forall z)(\exists y / \forall z)(\exists w / \forall x)(R[x, y, z, w])
$$

## IF first-order logic

Example (Alternative notation)

$$
\begin{array}{ll}
\forall x & \exists y \\
\forall z & \exists w
\end{array}
$$

## IF first-order logic

- Independence can be extended to cover all logical constants.
- The usual first-order logic formation rules are extended with these

IF formation rules
If $(\square)$ occurs with the scope of $\left(Q_{1} y_{1}\right),\left(Q_{2} y_{2}\right), \ldots$ in a first-order formula, where $\square$ can be one of $\forall x, \exists x, \wedge, \vee$, it can be replaced by ( $\square / Q_{1} y_{1}, Q_{2} y_{2}, \ldots$ )

Theorem (Hintikka, Sandu)
Every IF first-order sentence is equivalent with a $\Sigma_{1}^{1}$ sentence.
Proof.
Use strategy functions as in ordinary first-order logic.

## Theorem (Enderton, Hintikka)

Every $\Sigma_{1}^{1}$ sentence $S$ is equivalent to an IF first-order sentence.
Proof.

- By Skolem functions and quantifier tricks, bring $S$ to the form $\exists F_{1} \exists F_{2} \ldots \forall x_{1} \forall x_{2} \ldots S^{\prime}$ where $S^{\prime}$ is quantifier-free
- Eliminate nested function symbols by replacing e.g. $\phi\left[F_{i}(t)\right]$ with $\forall u\left(u=t \rightarrow \phi\left[F_{i}(u)\right)\right]$
- Ensure every function symbol occurs with the same variables, e.g. by replacing $\exists F \forall x \forall y \phi[F(x), F(y)]$ with $\exists F \exists G \forall x \forall y(x=y \rightarrow F(x)=G(y)) \wedge \phi[F(x), G(y)]$
- Sentences of this form can be straightforwardly translated into IF first-order logic

Theorem (IF first-order logic properties)
IF first-order logic is not recursively axiomizable, but compact extension of ordinary first-order logic.

Proof.
With the equivalence of IF first-order logic and $\Sigma_{1}^{1}$ logic, we get for the former the meta-logical properties of the later.

## Separation Theorem; Barwise

Theorem (Barwise)
For $K_{1}$ and $K_{2}$ disjoint classes of structures definable by IF first-order language, there is an elementary class $K$ (definable by a single ordinary first-order sentence) such that $K$ contains $K_{1}$ but is disjoint from $K_{2}$.

## The failure of law of the excluded middle

- Consider the semantical game on the sentence $(\forall x)(\exists y / \forall x)(x=y)$
- It has no winning strategy for either player on any domain with more than one element


## Definition (Weak negation)

Extend an IF first-language with a logical constant $\neg_{w}$, which can only occur at the start of a sentence.
Given a sentencte $S$ and a model $M$, $M \models_{\text {GTS }}\left(\neg_{w} S\right)^{+}$if not $M \models{ }_{\text {GTS }} S^{+}$(Verifier has no winning strategy)
$M \models{ }_{G T S}\left(\neg_{w} S\right)^{-}$if not $M \models_{G T S} S^{-}$(Falsifier has no winning strategy)

## Theorem (Hintikka)

For any sentence $S$ of an IF first-order language $L$, if $\neg_{w} S$ is representable in $L$ (i.e. there is an $L$-sentence $R$ such that $S$ and $R$ have the same models), then $S$ is representable by an ordinary first order sentence.

Proof.
Follows from the Separation Theorem.

## Definability of truth

Let $L$ be an ordinary first-order arithmetical language and let $\ulcorner S\urcorner$ denote the Gödel number of $S$ and $\bar{n}$ the numeral of $n$. Let a truth predicate be a second order predicate $(\exists X)(\operatorname{Tr}[X] \wedge X(y))$, where $\operatorname{Tr}[X]$ is a conjunction of

- $\forall x \forall y \forall z\left(\left(x=\left\ulcorner\left(S_{1} \wedge S_{2}\right)\right\urcorner \wedge y=\left\ulcorner S_{1}\right\urcorner \wedge z=\left\ulcorner S_{2}\right\urcorner\right) \rightarrow\right.$ $(X(x) \rightarrow X(y) \wedge X(z)))$, analog. for disjunction
- $\forall y \forall z \forall w((x=\ulcorner\forall x S[x]\urcorner \wedge w=\ulcorner S[\bar{z}]\urcorner \wedge X(y)) \rightarrow X(w))$, analog. for existential quantifier
- $\forall x \forall y(X(\ulcorner R(\bar{x}, \bar{y})\urcorner) \leftrightarrow R(x, y))$ or similar for primitive and negated primitive predicates
- $\forall x \forall y(N(x, y) \rightarrow(X(x) \leftrightarrow X(y)))$, where $N$ is a relation of Gödel numbers of a sentence and their negation normal form


## Definability of truth

- Property of being true satisfies $\operatorname{Tr}[X]$; conversely, if the truth predicate is true of $\ulcorner S\urcorner$, it defines a winning stratery for Verifier
- The truth predicate is a $\Sigma_{1}^{1}$ formula, so it can be translated into the IF extension of $L$.
- The truth predicate can be extended to a language $L$ where arithmetic can be represented by defining it as $(\exists F)(\operatorname{Sat}(y, F))$, where $F$ is a valuation function and $S a t$ is a satisfaction relation.


## Definability of truth for IF languages

Let $L$ be an IF first-order arithmetical language.

- Express that $X$ applies to the Gödel number of a sentence iff it applies to its Skolem normal form
- Express that $X$ applies to a sentence it Skolem normal form

$$
\left(\forall x_{1}\right)\left(\forall x_{2}\right) \ldots\left(\exists y_{1} / \forall x_{11} \forall x_{1} 2 \ldots\right) \ldots R\left[x_{1}, x_{2}, \ldots, y_{1}, \ldots\right]
$$

only if there are functions $F_{1}, F_{2}, \ldots$ such that $X$ applies to the Gödel number of every sentencte of a form $R\left[\overline{n_{1}}, \overline{n_{2}}, \ldots, \overline{f_{1}\left(n_{11}, n_{12}, \ldots\right)}, \ldots\right]$.

## Definability of truth for IF languages

- All of those requirements are $\Sigma_{1}^{1}$ formulas. Denote their conjunction $\operatorname{Tr}[X]$ and consider $(\exists X)(\operatorname{Tr}[X] \wedge X(y))$
- This predicate is $\Sigma_{1}^{1}$ and can be translated into IF first-order language
- Can be generalised to more languages similar to the ordinary first-order case

Thank you!

