

To solve Problem 5 our task is to derive all  $\Delta_0$ -instances of  $\text{WPHP}_x^{2x}$  from  $\Delta_0$ -instances of  $\text{WPHP}_x^{x^2}$  (the other implication being obvious). That is, if  $f : 2x \rightarrow x$  violates  $\text{WPHP}_x^{2x}$  we want to  $\Delta_0(f)$ -define a map

$$g : x^2 \rightarrow x$$

violating  $\text{WPHP}_x^{x^2}$ .

Think of  $f$  as two injective maps

$$f_0, f_1 : x \rightarrow x$$

with disjoint ranges:  $\text{rng}(f_0) \cap \text{rng}(f_1) = \emptyset$ . Simply put:

$$f_0(u) := f(u) \text{ if } u < x$$

and

$$f_1(u) := f(u+x) \text{ if } u \leq u < 2x .$$

W.l.o.g. we may assume that  $x = 2^k$  (because there is always a power of 2 between  $2x$  and  $4x$  and we could compose  $h$  with itself to define a surjection from  $x$  onto  $4x$ ), and identify  $x^2 = x \times x$  with  $x \times \{0, 1\}^k$ .

A way how to think about the next definition is to picture a depth  $k$  binary tree with  $2^k$  different leaves, each hosting a copy of  $x$  (i.e. all leaves together represent  $x \times x = x^2$ ). With this idea define map  $g : x^2 \rightarrow x$  by taking  $y < x^2$ , identifying it with an ordered pair  $(u, i) \in x \times \{0, 1\}^k$  where  $u < x$  and  $i = (i_1, \dots, i_k) \in \{0, 1\}^k$ , thinking of it as  $u$  being in the copy of  $x$  sitting at the leaf which you reach from the root by the path  $i_k, \dots, i_1$ , and stipulating that:

$$g(y) := f_{i_1}(f_{i_2}(\dots(f_{i_k}(u)\dots)) . \quad (1)$$

You need to draw the binary tree to understand this clearly but basically if you travel from the leaf where  $(u, i)$  belongs to towards the root, you start with  $u$  and then in succession apply  $f_0$  if you go left and  $f_1$  if you go right.

We need to check two things:

- $g$  is injective,
- the condition in (1) (and hence map  $g$ ) can be actually defined by a bounded formula.

The first condition is proved by induction on  $k$ , assuming we know how to arrange the second condition and so we can also talk about the values along the  $i$  path in (1). To arrange the 2nd condition and define the graph  $g(y) = z$  we shall need axiom  $\Omega_1$ . To formalize (1) you say  $y = (u, i)$  and

$$\exists s, s \text{ is a sequence } s = (s_0, \dots, s_k) \text{ of length } k+1$$

s.t.:

$$s_0 = u \wedge \forall t < k, s_{t+1} = f_{i_{t+1}}(s_t) \wedge s_k = z .$$

Number  $s$  codes a sequence of  $k+1 \sim |x|$  numbers  $< x$  and hence its bit length is about  $|x|^2$  and axiom  $\Omega_1$  says exactly that such a big number exists for any  $x$ .

You ought to work out the details of this construction.