

Sparse Matrices in Numerical Mathematics

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Praha, September 18, 2022

Outline

1 Introduction

Introductory notes

- Created as a material supporting online lectures of NMNV533.
- Assuming basic understanding of algebraic iterative (Krylov space) and direct (dense) solvers (elimination/factorization/solve) (A lot of these is repeated)
- The text deal prevailably with purely algebraic techniques. Such techniques often serve as building blocks for more complex approaches. In particular, some important techniques are mentioned at most. Like:
 - ▶ Multigrid/multilevel preconditioners,
 - ▶ Domain decomposition,
 - ▶ Row projection techniques.
- Only preconditioning of real systems considered here, although extension to complex field is typically straightforward.
- Orientation in variants of Cholesky and LU decompositions is assumed.

- The main resource is:
Jennifer Scott and Miroslav Tůma: Algorithms for sparse linear systems, Birkhäuser- Springer, 2022, to appear.
- Printed parts of the resource will be provided to students until it will appear (expected open access then).
- Traditional material also the course text in Czech (nowadays outdated, not supported); see the web page of the course.

Introductory notes: resources and history of the course

- A few other resources:

Davis, T. A. (2006). Direct Methods for Sparse Linear Systems. Fundamentals of Algorithms. SIAM, Philadelphia, PA.

Davis, T. A., Rajamanickam, S., & Sid-Lakhdar, W.M. (2016). A survey of direct methods for sparse linear systems. Acta Numer., 25, 383-566.

Duff, I. S., Erisman, A.M., & Reid, J. K. (2017). Direct Methods for Sparse Matrices (Second ed.). Oxford University Press, Oxford.

George, A. & Liu, J. W. H. (1981). Computer Solution of Large Sparse Positive Definite Systems. Prentice Hall, Englewood Cliffs, NJ.

Saad, Y. (2003b). Iterative Methods for Sparse Linear Systems (Second ed.). SIAM, Philadelphia, PA.

Motivation

- Most of our activities around solving

$$\mathbf{Ax} = \mathbf{b}$$

- **Direct** methods
- **Iterative** methods
- Practical boundaries between them more and more fuzzy.
- Principially different.

Direct methods

- **Direct** methods: Transform A using a finite sequence of elementary transformations: An approach based on factorization (decomposition) and subsequent substitutions.
- **The most simple case:** $A \rightarrow LL^T$ or LDL^T or LU
 - In principal = **Gaussian elimination**. Modern (decompositional) form based a lot on the work of Householder (end of 1950's)
 - ▶ Solving systems with triangular matrices like L, U is generally much cheaper and more straightforward than using A .
 - ▶ Factorizations are **backbone** of direct methods.
 - ▶ Occasionally other factorizations than LU or LL^T or LDL^T
 - ▶ **Most of the work** is in the (Cholesky, indefinite, LU) decomposition.
 - ▶ **But:** also the computer model (sequential, concurrent processors, multicore, GPU) decides about **relative complexity** of the two steps.
- The algorithms can be made more efficient/stable using **additional techniques** before, after or during factorization.
- For example, the solution can be made more accurate by **an auxiliary iterative method**.

Iterative methods

- Compute a sequence of approximations

$$x^{(0)}, x^{(1)}, x^{(2)}, \dots$$

that (hopefully) converge to the solution x of the linear system.

- Iterative method are usually accompanied by a **problem transformation** based on a direct method called **preconditioner**.
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Iterative methods

- Algebraic **preconditioners** are tools to convert the problem $Ax = b$ into the one which is **easier** to solve. They are typically expressed in matrix form as a transformation like:

$$MAx = Mb$$

- M can be then used to apply **approximation to A^{-1}** to vectors used in the iterative method.
- In practice, it can store approximation to A or A^{-1} (approximate inverse).

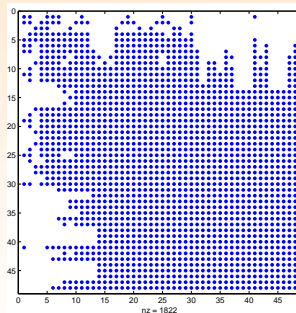
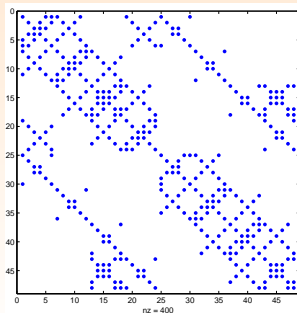
Contrast: direct versus iterative methods

- **Direct methods:** designed to be robust, designed to **solve**
 - ▶ Properly implemented, they can be used as block-box solvers for computing solutions with predictable accuracy.
 - ▶ As we have seen, they can be expensive, requiring large amounts of memory, which increases with the size of A .
- **Iterative methods:** designed to **approximate**
 - ▶ The number of iterations depends on the initial guess $x^{(0)}$, A and b
 - ▶ Use the matrix A only indirectly, through matrix-vector products \rightarrow memory requirements are limited to a (small) number of vectors of length the size of A
 - ▶ A does not need to be available explicitly.
 - ▶ They can be terminated as soon as the required accuracy in the computed solution is achieved.
 - ▶ Typically **must be** preconditioned. Preconditioner computation is sometimes based on a **relaxation** of a direct method.

Motivation

Where is the problem with direct methods?

- For example: sparse matrices and resulting factorizations may look like as follows:



Motivation

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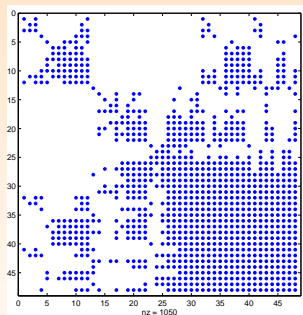
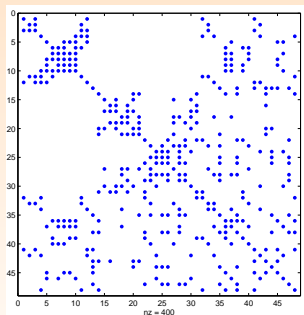


Figure: The locations of the nonzero entries in a symmetric permutation of the matrix from Figure ?? (left) and in $\bar{L} + \bar{L}^T$ (right), where \bar{L} is the Cholesky factor of the permuted matrix.

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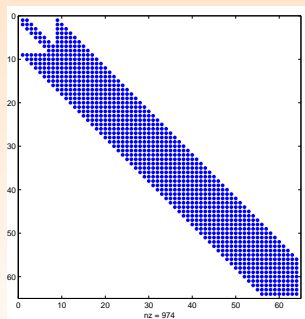
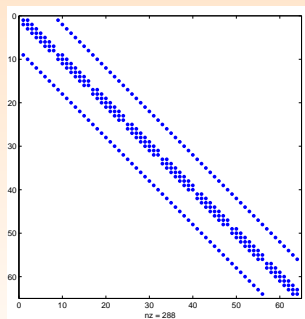


Figure: The locations of the nonzero entries in a symmetric permutation of the matrix from Figure ?? (left) and in $\bar{L} + \bar{L}^T$ (right), where \bar{L} is the Cholesky factor of the permuted matrix.

Where is the problem with direct methods?

- We need **exploit sparsity** (mentioned later)
- See the figures above
- We need sparse (**complete**) factorizations $A = LL^T, LU$ (up to the floating-point model)

Where is the problem with iterative methods?

- We **must transform** (precondition)
- We need sparse (**incomplete**) factorizations $A = LL^T, LU$ (up to the floating-point model) like
 - ▶ incomplete decompositions ($A \approx LL^T, LU$ etc.)
 - ▶ incomplete inverse decompositions ($A^{-1} \approx ZZ^T, WZ^T$ etc.)
- Or specific (PDE-based, model-based) approaches.